

Grc24 Flash Animation

Macromedia Flash animation program for Internet publishing and multimedia. Design and completion of interactive website. Components from image adjustment and draw programs.

1. Introduction, policies, procedures
2. Macromedia Flash Basics
 - Vector/Bitmap images
 - Timeline
 - Stage
 - Grids
 - Rulers/guides
 - Toolbox/panels/drawing & painting
 - Keyboard shortcuts
3. Cel and keyframe animation
4. Symbols and libraries
5. Scenes and multilevel movies
6. Testing, integration, distribution
7. Creating and modifying simple graphics
8. Creating and modifying text and paragraphs
9. Complex graphics on a single layer
10. Graphics on multilayers
11. Interactivity with objects
12. Sound
13. Creating preload sequences
14. Creating animated effects
15. Action scripting
16. Actions